

## Getting Cross with Products...

Recall from class that if  $\mathbf{u} = x_1\mathbf{i} + y_1\mathbf{j} + z_1\mathbf{k}$  and  $\mathbf{v} = x_2\mathbf{i} + y_2\mathbf{j} + z_2\mathbf{k}$  the cross product  $\mathbf{u} \times \mathbf{v}$  is defined as

$$\begin{vmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ \mathbf{i} & \mathbf{j} & \mathbf{k} \end{vmatrix} = (x_1y_2 - x_2y_1)\mathbf{i} + (x_2z_1 - x_1z_2)\mathbf{j} + (y_1z_2 - y_2z_1)\mathbf{k}$$

The Nspire can compute dot products, cross products, and determinants. Notice that vectors are enclosed in square brackets, so  $3\mathbf{i} + \mathbf{j} + 4\mathbf{k}$  is represented as  $[3, 1, 4]$ . To enter a matrix, grab a matrix from the template screen. Notice too that the Nspire is perfectly comfortable using variables in vectors and matrices.

$$\frac{\text{dotP}([3 \ 1 \ 4],[1 \ 5 \ 9])}{\text{crossP}([3 \ 1 \ 4],[1 \ 5 \ 9])} \quad \frac{44}{[-11 \ -23 \ 14]}$$

$$\frac{\det\begin{pmatrix} 3 & a \\ 4 & b \end{pmatrix}}{-11 \ -23 \ 14} \quad \frac{-11 \ -23 \ 14}{-(4 \cdot a - 3 \cdot b)}$$

**Instructions:** Do this assignment on your own paper. Use your Nspire judiciously: check your answers, but make sure that you can do the intermediate computations, at least in principle.

In 1 & 2, determine whether the given vectors are parallel, orthogonal, or neither.

1.  $\langle 6, -3, -9 \rangle$  &  $\langle -2, 1, 3 \rangle$
2.  $\langle 2, -3, -4 \rangle$  &  $\langle -6, -8, 3 \rangle$
3. Find a vector orthogonal to both  $\langle 1, 1, 1 \rangle$  and  $\langle 2, 3, -1 \rangle$ .
4. Find a unit vector orthogonal to both  $\langle 3, 2, 1 \rangle$  and  $\langle 0, -2, 5 \rangle$
5. Let  $\mathbf{i} = \langle 1, 0, 0 \rangle$ ,  $\mathbf{j} = \langle 0, 1, 0 \rangle$  and  $\mathbf{k} = \langle 0, 0, 1 \rangle$ . Copy and fill out the multiplication table below:

$\times$	$\mathbf{i}$	$\mathbf{j}$	$\mathbf{k}$
$\mathbf{i}$			
$\mathbf{j}$			
$\mathbf{k}$	$\mathbf{k} \times \mathbf{i} = -\mathbf{j}$		

In 6-8, name the property and prove that it holds for all vectors in  $\mathbf{R}^3$  (i.e. 3-D vectors).

6.  $\mathbf{t} \times (r\mathbf{v}) = r(\mathbf{t} \times \mathbf{v}) = (r\mathbf{t}) \times \mathbf{v}$
7.  $\mathbf{t} \times \mathbf{t} = \mathbf{0}$  (notice that this isn't the number 0!)
8.  $(\mathbf{v} + \mathbf{u}) \cdot \mathbf{w} = \mathbf{v} \cdot \mathbf{w} + \mathbf{u} \cdot \mathbf{w}$
9. Prove the anticommutative Property:  $\mathbf{t} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{t})$
10. Find the cosine of the angle between  $(1, 2, -2)$  and  $(-2, 1, 2)$
11. Prove that  $r\mathbf{v} \cdot \mathbf{u} = r(\mathbf{v} \cdot \mathbf{u})$ .
12. Prove that  $\|r\mathbf{v}\| = |r| \cdot \|\mathbf{v}\|$  (is the  $\cdot$  regular multiplication or the dot product?)
13. Prove that  $\|\mathbf{v} + \mathbf{t}\|^2 = \|\mathbf{v}\|^2 + 2\mathbf{v} \cdot \mathbf{t} + \|\mathbf{t}\|^2$ .
14. A particle moves counterclockwise around a circle of radius 2.1 km, making one revolution every 0.3 seconds.
  - a. Find its angular velocity, in radians per second.
  - b. Find its linear velocity, in radians per second.
  - c. If at  $t = 0$  its angle (relative to some ray from the center) is 1.1 radians, write its angle as a function of time.
15. If  $\mathbf{u} = 4\mathbf{i} - 6\mathbf{j}$  and  $\mathbf{v} = -10\mathbf{i} + 15\mathbf{j}$ , find  $x$  and  $y$  such that  $x\mathbf{u} + y\mathbf{v} = \mathbf{j}$ , if such  $x$  and  $y$  exist.
16. If  $\mathbf{u} = 3\mathbf{i} + 2\mathbf{j}$  and  $\mathbf{v} = -\mathbf{i} + 7\mathbf{j}$ , find  $x$  and  $y$  such that  $x\mathbf{u} + y\mathbf{v} = a\mathbf{i} + b\mathbf{j}$ , in terms of  $a$  and  $b$ . What does this tell you about  $\{x\mathbf{u} + y\mathbf{v} \mid x, y \in \mathbf{R}\}$ ?

